



Chiefs Flag Football League with JC Parks 2024 League Rules Modifications/Clarifications

Equal Playing Time:

- All players must have equal playing time (unless disciplinary action is needed - parents need to be informed).
- All players must have the same amount of playing time on offense and defense
- All players must play a minimum of four positions throughout the season.
 - Minimum of two on offense, two on defense.

Malicious Play:

- If a player intentionally engages in malicious or rough play, they will be ejected from that game and must sit in the stands with their parents/guardians.

Incidental Contact:

- If an official feels that a player made incidental contact with an opposing player, a penalty will not be called.

Possession:

- Per the online game schedules, the away team will have possession of the football to start the first half. The home team will have possession to start the second half.

Timing & Halftime:

- Games are played on a 40-minute continuous clock with two 20-minute halves.
- Halftime is two minutes.

Rushing the Passer (Quarterback):

- In the 1st, 2nd, & 3rd Grade Rec. divisions only, defenders may NOT rush the passer (QB) unless there is a legal handoff executed in the backfield.

Designated Areas for Players/Coaches/Spectators:

- All players and coaches must remain in the designated box at midfield.
- All spectators must remain behind the painted boundary line, which is 5 yards back from the field.

Mouthguards (included with registration):

- All players must wear a mouth guard at all times during the game.
- These are available for purchase for \$2 in the concession stand if needed.

Jerseys:

- All players must wear their official jersey from the league & tuck it in at all times during the game.
- Home team will wear **RED** side out. Away team will wear **WHITE** side out.

Shorts/Pants:

- Players are allowed to have shorts/pants with pockets.
- Shorts/pants cannot be the same color as their flags (bright yellow or bright green) or have a stripe down the side that is the same color as the flags.

Shoes:

- Rubber or plastic cleats or tennis shoes are allowed, metal spikes are not.

Flag Belts/Flags:

- All players must wear their official flag belt from the league.
- The flags and sockets on the belts cannot be altered in any way.

Timeouts:

- Teams are allowed one 60-second timeout per half.

35-Point Advantage:

- After one team is winning by 35 points or more, the game is over. Teams may elect to continue, but no additional points scored will be added to the final score.

Football:

- 1st – 2nd Grade teams will use the **RED**, Mini-size footballs.
- 3rd -- 4th Grade teams will use the **BLUE**, Pee-Wee size footballs.
- 5th – 6th Grade teams will use the **BROWN**, Junior size footballs.
 - The offensive team will provide the game ball to the official. The game ball will switch out with each change of possession.

Scoreboard & Down Marker:

- Home team will provide a volunteer to operate the portable, tabletop scoreboard.
- Away team will provide a volunteer to operate the down marker.

Challenges:

- Coaches are not allowed to use a time out to challenge or question an official's rule interpretation. What is called by the officials will stand.

Overtime:

- 1st-4th Grade Rec games will end in a tie and will not play an overtime period.
- 3rd & 4th Grade Modified and 5th-6th Grade Rec games will play an overtime period, per NFL Flag rules.

Laterals and/or Backward Passes:

- In the 4th Grade Modified & 5th-6th Grade Rec divisions only, laterals and/or backwards passes will be allowed, but only behind the line of scrimmage. No laterals will be allowed downfield (beyond the line of scrimmage). Any lateral pass/toss dropped or not completed will be treated as a dead ball, the same as any other dropped or fumbled ball. Laterals may be intercepted by the opposing team. However, only forward passes will count as passes on mandated passing downs.

QB Runs:

- In 4th Grade Modified & 5th-6th Grade Rec divisions only, the quarterback may run with the ball if rushed except in no running zones, where plays must be pass-only. The quarterback cannot take off and run until a defensive player clearly crosses the line of scrimmage.

No Run Zones:

- The 'No Run' zones will be used for ALL grades/divisions.

Coaches on the Field:

- **1st Grade:** One Coach for each team is permitted on the field pre and post snap to help their players, but post snap at a safe distance to plays completion.
- **2nd & 3rd Grade:** One Coach for each team is permitted on the field pre-snap to help their players, but MUST be off the field prior to the snap of the ball.
- **4th Grade & Up:** Coaches are not permitted on the field during play at any time.